

Department:	Computing
Scheme of Learning Number:	6
Scheme of Learning Title:	Creative Project
Key Learning:	Students will be given the opportunity to take a focus relating to society and media. This focus will enable students to be creative, and take responsibility of their own project. They will use the skills they have learnt during the year to apply it to their project to create materials needed. It may include programming, advertising material, or media.
Assessment:	Students will be assessed throughout the project, through marking, peer assessment and self-assessment.
Key Words:	<p>Creative - relating to or involving the use of the imagination or original ideas to create something</p> <p>Social - relating to society or its organization:</p> <p>Society - people in general thought of as living together in organised communities with shared laws, traditions, and values</p> <p>Media – Communication channels through which news, entertainment, education, data, or promotional messages are disseminated.</p> <p>Independent - not connected with another or with each other; separate</p>
Useful Websites:	http://www.bbc.co.uk/education/subjects/zvc9q6f
Ways to Support Your Child at Home:	Talk through the project with your child. Get them to explain to you how their project affects society and the community. What is their next step? What could they be doing at home to improve or progress?